

CS 760: Machine Learning Recurrent Neural Networks

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Outline

CNN Tasks & Architectures

• MNIST, ImageNet, LeNet, AlexNet, ResNets

RNN Basics

Sequential tasks, hidden state, vanilla RNN

•RNN Variants + LSTMs

•RNN training, variants, LSTM cells

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Review: 2-D Convolutions

•Example:

Input

Kernel

Output

0	1	2
3	4	5
6	7	8

*

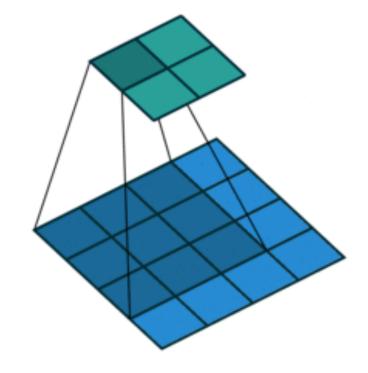
0	1
2	3

=

19	25
37	43

$$0 \times 0 + 1 \times 1 + 3 \times 2 + 4 \times 3 = 19,$$

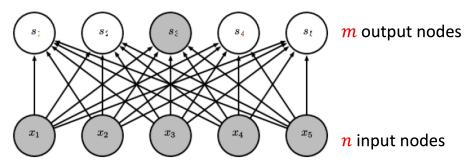
 $1 \times 0 + 2 \times 1 + 4 \times 2 + 5 \times 3 = 25,$
 $3 \times 0 + 4 \times 1 + 6 \times 2 + 7 \times 3 = 37,$
 $4 \times 0 + 5 \times 1 + 7 \times 2 + 8 \times 3 = 43.$



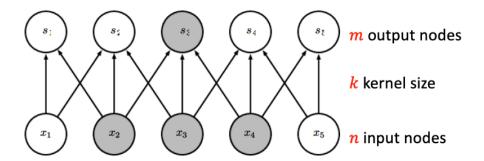
(vdumoulin@ Github)

Review: CNN Advantages

• Fully connected layer: *m* x *n* edges



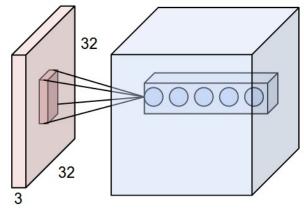
•Convolutional layer: ≤ *m* x *k* edges



Review: Convolutional Layers

Properties

- Input: volume $c_i \times n_h \times n_w$ (channels x height x width)
- Hyperparameters: # of kernels/filters c_o , size $k_h \times k_w$, stride $s_h \times s_w$, zero padding $p_h \times p_w$
- Output: volume $c_o \times m_h \times m_w$ (channels x height x width)
- Parameters: $k_h \times k_w \times c_i$ per filter, total $(k_h \times k_w \times c_i) \times c_o$



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Review: Max Pooling

 Returns the maximal value in the sliding window

- •Example:
 - max(0,1,3,4) = 4

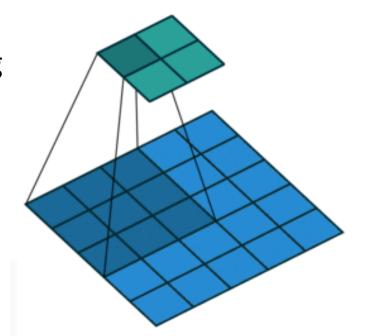
Input

0	1	2
3	4	5
6	7	8

Output

Pooling		

4	5
7	8



Review: CNN Architectures: LeNet

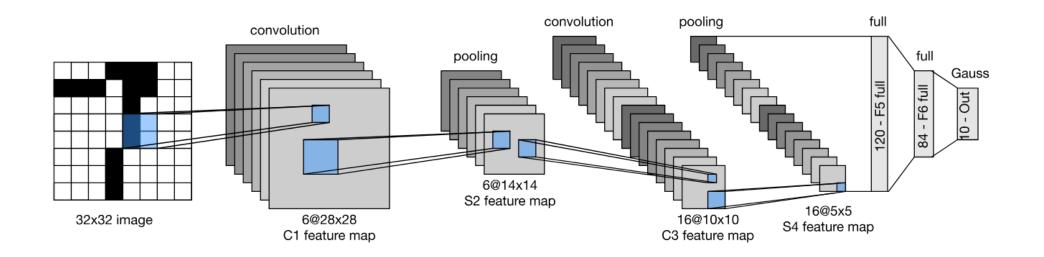
Traditional tasks: handwritten digit recognition

Classic dataset: MNIST

•1989-1999: LeNet model

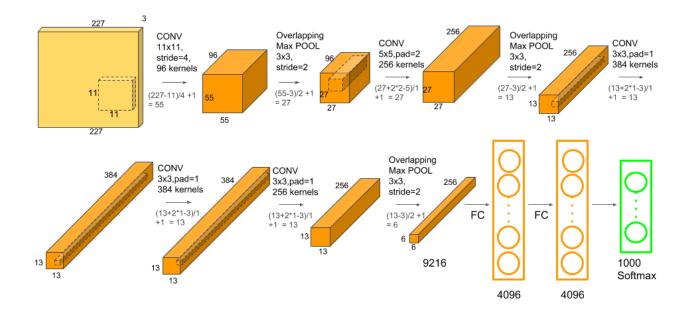
LeCun, Y et al. (1989). Backpropagation applied to handwritten zip code recognition. Neural Computation

LeCun, Y.; Bottou, L.; Bengio, Y. & Haffner, P. (1998). Gradient-based learning applied to document recognition. Proc. IEEE

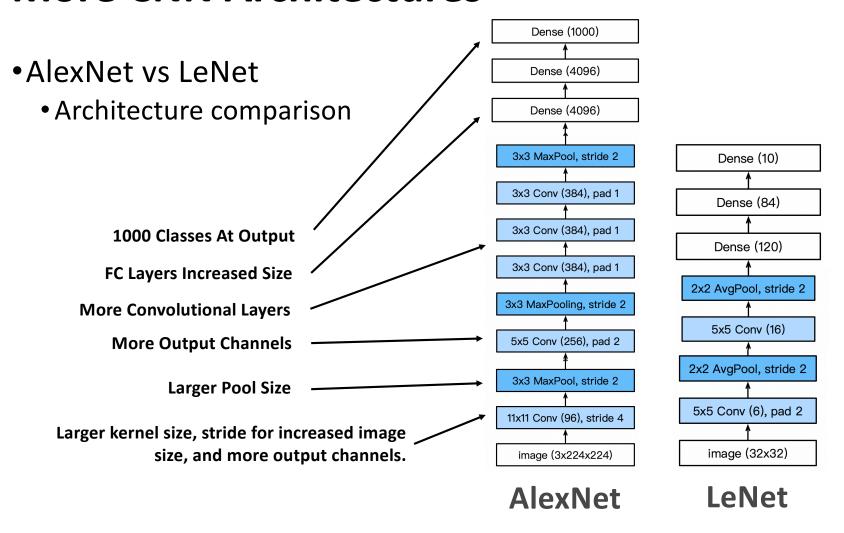


CNN Architectures: AlexNet

- First of the major advancements: AlexNet
- Wins 2012 ImageNet competition
- Major trends: deeper, bigger LeNet

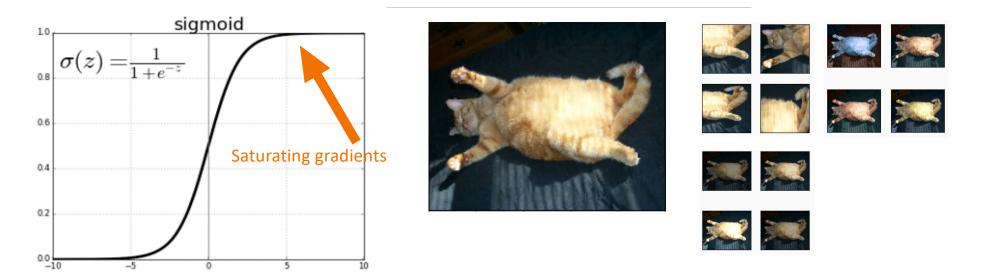


More CNN Architectures



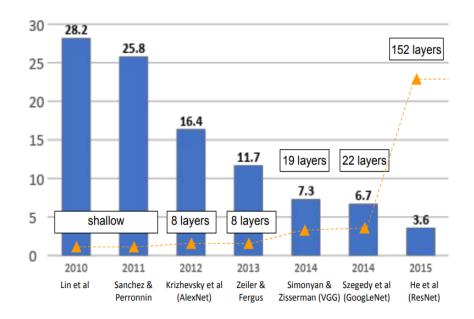
More Differences

- Activations: from sigmoid to ReLU
 - Deal with vanishing gradient issue
- Data Augmentation



Going Further

- ImageNet error rate
 - Competition winners; note layer count on right.



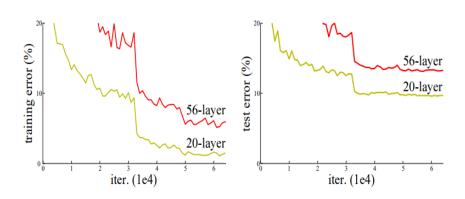
Credit: Stanford CS 231n

Add More Layers: Enough?

VGG: 19 layers. ResNet: 152 layers. **Add more layers**... sufficient?

- No! Some problems:
 - i) Vanishing gradients: more layers → more likely
 - ii) Instability: can't guarantee we learn identity maps

Reflected in training error:

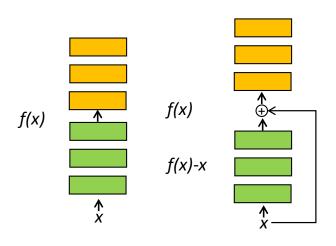


He et al: "Deep Residual Learning for Image Recognition"

Residual Connections

Idea: adding layers can't make worse if we can learn identity

- But, might be hard to learn identity
- Zero map is easy...
 - Make all the weights tiny, produces zero for output



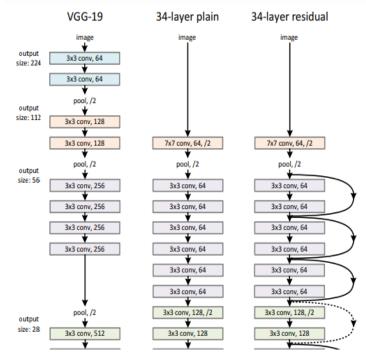
Left: Conventional layers block

Right: Residual layer block

To learn identity f(x) = x, layers now need to learn $f(x) = 0 \Rightarrow$ easier

ResNet Architecture

- •Idea: Residual (skip) connections help make learning easier
- Example architecture:
- Note: residual connections
 - Every two layers for ResNet34
- Vastly better performance
 - No additional parameters!
 - Records on many benchmarks



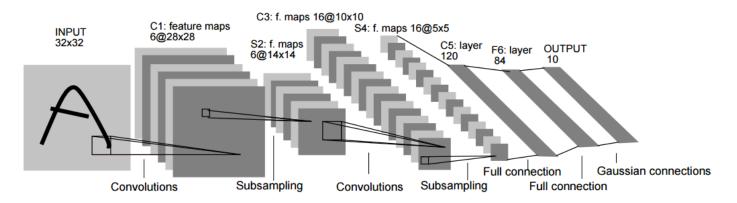
He et al: "Deep Residual Learning for Image Recognition"



Break & Quiz

Q1-1: Select the correct option about LeNet-5.

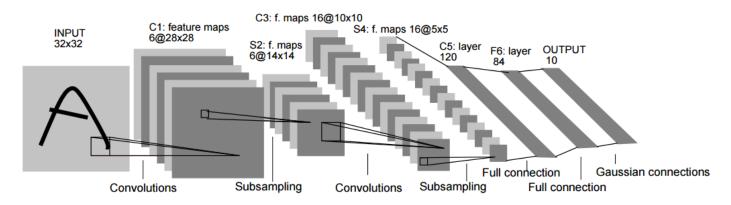
- A. LeNet-5 architecture has subsampling layers which essentially does pooling operation.
- B. Fully Connected Network is used in the end to obtain softmax scores.



- 1. Both statements are true.
- Both statements are false.
- 3. Statement A is true, Statement B is false.
- 4. Statement B is true, Statement A is false.

Q1-1: Select the correct option about LeNet-5.

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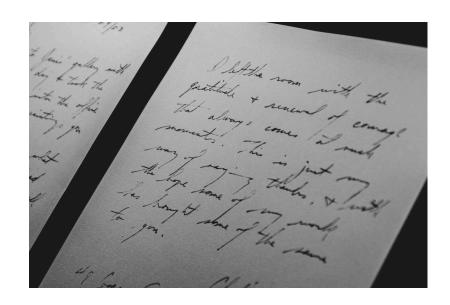
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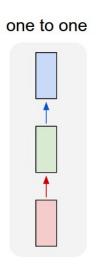
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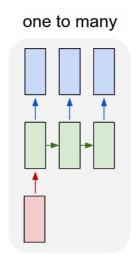
So Far...

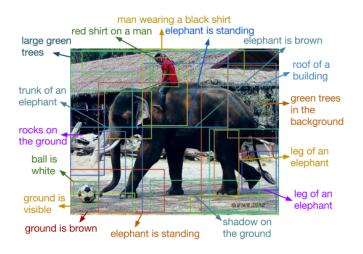
- •Our models take **one input** object to **one output** object
 - Fixed-dimensional input vector
- What about sequential data?
 - I.e., language!
 - Also, video, many other data
- •What should our models do?





- •Our standard model so far. One fixed input type, one output
 - Image classification



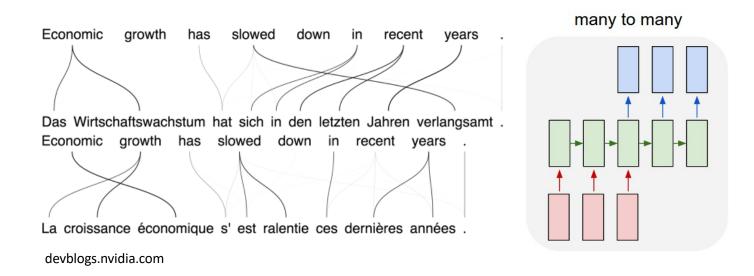


"DenseCap: Fully Convolutional Localization Networks for Dense Captioning", Johnson, Karpathy, Li

- One input, but sequence at the output
 - Ex: image captioning. Input: one image, Output: sequence of words

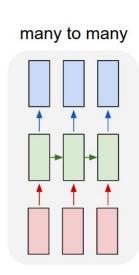


- Sequence input, one output
 - Ex: sentiment analysis. Input is a sentence, output is one of {positive, neutral, negative}

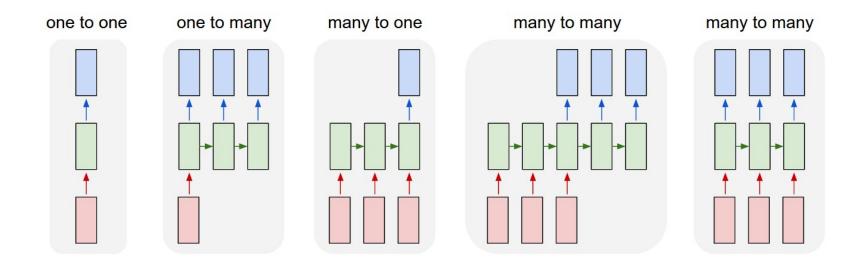


- Sequence input, sequence output
 - Ex: machine translation. Translate from language A to language B





- Synchronized input and output
 - Ex: Video classification: label each frame of a video



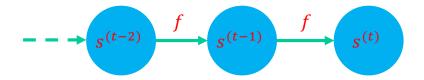
- Don't have the ability to do anything except (1) so far...
 - Need a new kind of model

Modeling Sequential Data

- •Simplistic model:
 - s^(t) state at time t. Transition function f

$$s^{(t+1)} = f(s^{(t)}; \theta)$$

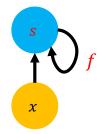


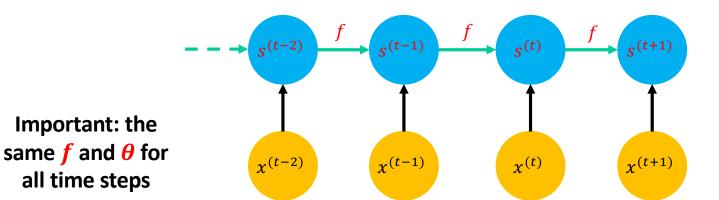


Modeling Sequential Data: External Input

- External inputs can also influence transitions
 - s^(t) state at time t. Transition function f
 - x^(t): input at time t

$$s^{(t+1)} = f(s^{(t)}, x^{(t+1)}; \theta)$$



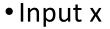


Recurrent Neural Networks

- •Use the principle from the system above:
 - Same computational function and parameters across different time steps of the sequence
- Each time step: takes the input entry and the previous hidden state to compute the current hidden state and the output entry
- Training: loss typically computed at every time step

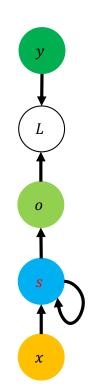
RNNs: Basic Components

•What do we need for our new network?

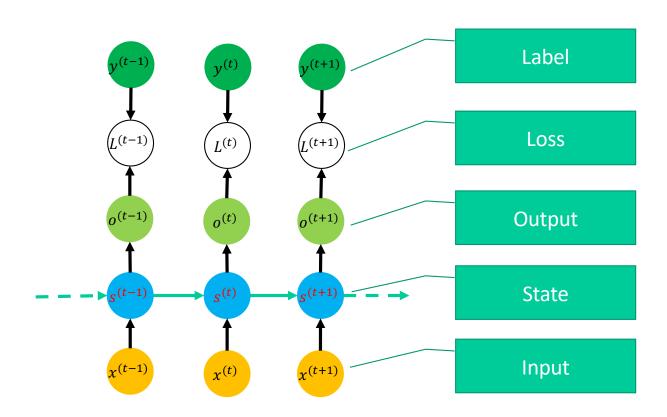


- State s
- Output o
- Labels y & Loss function L
 - Still need to train!

Recurrent: state is plugged back into itself

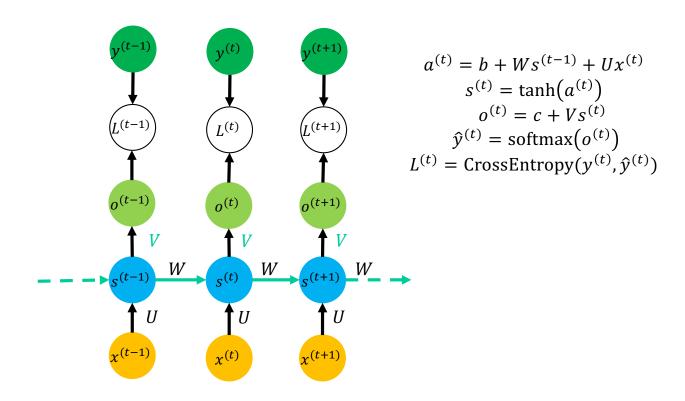


RNNs: Unrolled Graph



Simple RNNs

Classical RNN variant:



Properties

- Hidden state: a lossy summary of the past
- Shared functions / parameters
 - Reduce the capacity and good for generalization
- Uses the knowledge that sequential data can be processed in the same way at different time step
- Powerful (universal): any function computable by a Turing machine computed by such a RNN of a finite size
 - Siegelmann and Sontag (1995)

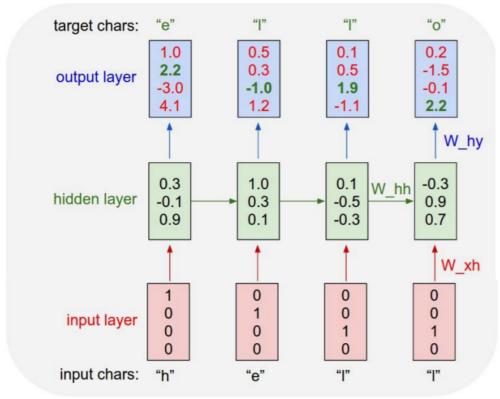
Example: Char. Level Language Model

•LM goal: predict next character:

Vocabulary {h,e,l,o}

•Training sequence:

"hello"

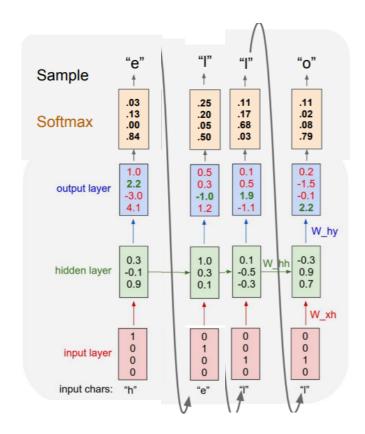


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Example: Char. Level Language Model

•LM goal: predict next character:

- Vocabulary {h,e,l,o}
- Test time:
 - Sample chars, feed into model





Break & Quiz

- Q2-1: Are these statements true or false?
- (A) Order matters in sequential data.
- (B) A batch of sequential data always contains sequences of a same length.
- 1. True, True
- 2. True, False
- 3. False, True
- 4. False, False

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- 1. True, True
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- (A) As is shown by its name "sequential", order matters in sequential data.
- (B) A batch of sequential data can have different length, such as different sentences.

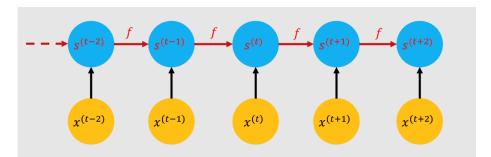
Q2-2: Please choose the representation of $s^{(t+2)}$ in terms of $s^{(t)}, x^{(t)}, x^{(t+1)}, x^{(t+2)}$ in the following dynamic system $s^{(t+1)} = f_{\theta}(s^{(t)}, x^{(t+1)})$.

1.
$$f_{\theta}(s^{(t)}, x^{(t+1)})$$

2.
$$f_{\theta}(s^{(t)}, x^{(t+2)})$$

3.
$$f_{\theta}(f_{\theta}(s^{(t)}, x^{(t)}), x^{(t+1)})$$

4.
$$f_{\theta}(f_{\theta}(s^{(t)}, x^{(t+1)}), x^{(t+2)})$$



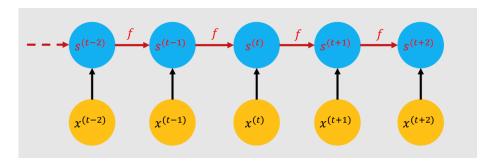
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$$f_{\theta}(s^{(t)}, x^{(t+1)})$$

2.
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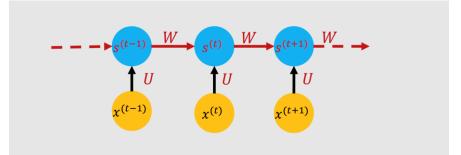
3.
$$f_{\theta}(f_{\theta}(s^{(t)}, x^{(t)}), x^{(t+1)})$$

4.
$$f_{\theta}(f_{\theta}(s^{(t)}, x^{(t+1)}), x^{(t+2)})$$

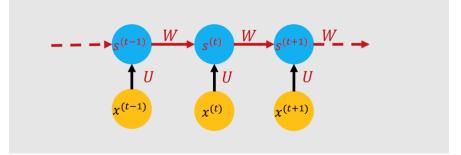


As is shown in this dynamic system, we have $s^{(t+2)} = f_{\theta}(s^{(t+1)}, x^{(t+2)}) = f_{\theta}(f_{\theta}(s^{(t)}, x^{(t+1)}), x^{(t+2)}),$ as $s^{(t+1)} = f_{\theta}(s^{(t)}, x^{(t+1)}).$

- Q2-3: Are these statements true or false?
- (A) The hidden state $s^{(t)}$ is the linear combination of the previous hidden state $s^{(t-1)}$ and the external data $x^{(t)}$.
- (B) Sharing functions and parameters in RNN leads to inherent limitation on the learning ability of the model.
- 1. True, True
- 2. True, False
- 3. False, True
- 4. False, False



- Q2-3: Are these statements true or false?
- (A) The hidden state $s^{(t)}$ is the linear combination of the previous hidden state $s^{(t-1)}$ and the external data $x^{(t)}$.
- (B) Sharing functions and parameters in RNN leads to inherent limitation on the learning ability of the model.
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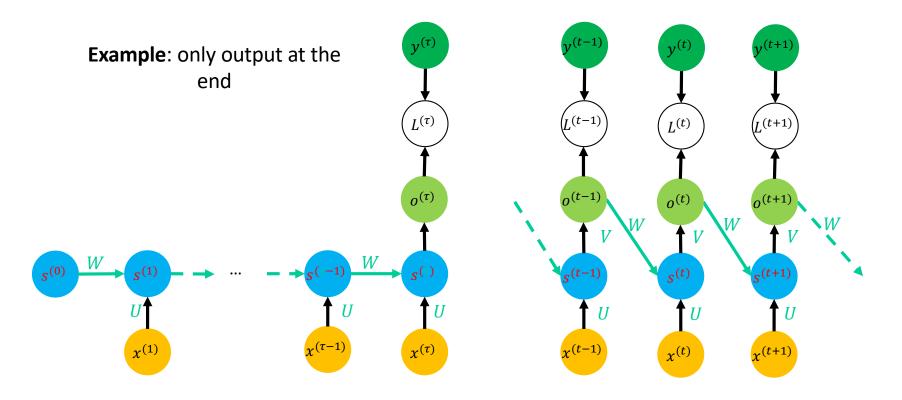
- (A) We need to use an activation function to compute the hidden states, so it's not linear.
- (B) As is shown in the lecture, such RNN of a finite size can be universal.

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RNN Variants

Example: use the output at the previous step



RNN Variants: Encoder/Decoder

- •RNNs: can map sequence to one vector; or to sequence of same length
- What about mapping sequence to sequence of different length?

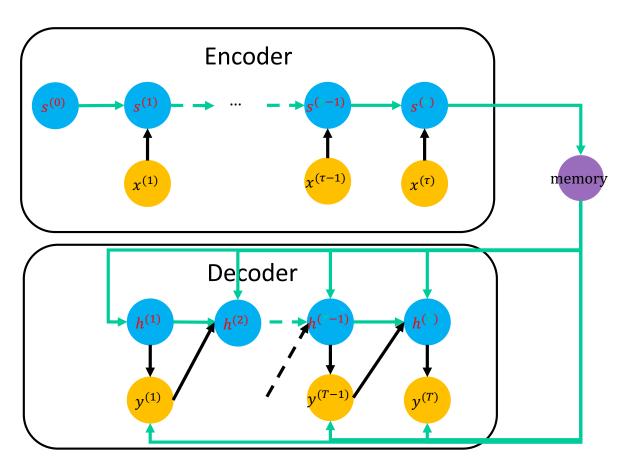
• Ex: speech recognition, machine translation, question answering, etc.

How are

you?

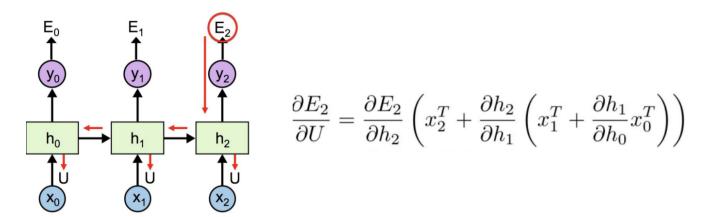
Τι κάνετε:

RNN Variants: Encoder/Decoder



Training RNNs

- Backpropagation Through Time
 - Idea: unfold the computational graph, and use backpropagation
- Conceptually: first compute the gradients of the internal nodes, then compute the gradients of the parameters



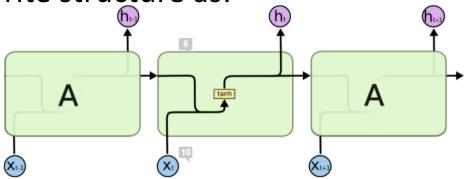
RNN Problems

- What happens to gradients in backprop w. many layers?
 - In an RNN trained on long sequences (e.g. 100 time steps) the gradients can easily explode or vanish.
 - We can avoid this by initializing the weights very carefully.
- Even with good initial weights, very hard to detect that current target output **depends** on an input from long ago.
 - RNNs have difficulty dealing with long-range dependencies.

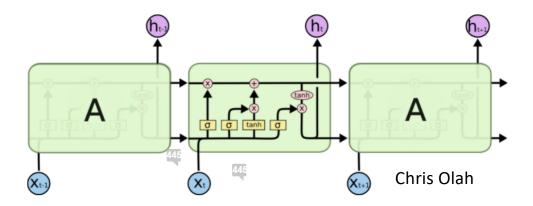


LSTM Architecture

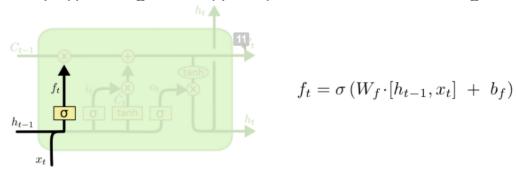
•RNN: can write structure as:



•Long Short-Term Memory: deals with problem. Cell:

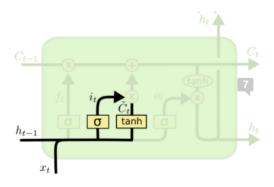


- Step-by-step
 - Good reference: https://colah.github.io/posts/2015-08-Understanding-LSTMs/



- "Forget" gate.
 - Can remove all or part of any entry in cell state C
 - Note the sigmoid activation

Step-by-step

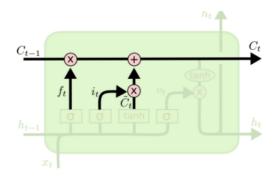


$$i_t = \sigma \left(W_i \cdot [h_{t-1}, x_t] + b_i \right)$$

$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$

- •Input gate. Combine:
 - What entries in C_{t-1} we'll update
 - Candidates for updating: Ć_t
 - Add information to cell state C_{t-1} (post-forgetting)

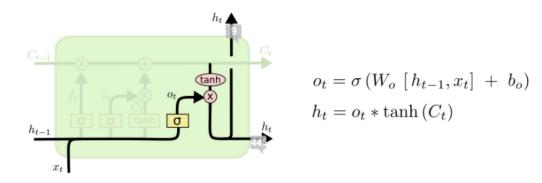
Step-by-step



$$C_t = f_t * C_{t-1} + i_t * \tilde{C}_t$$

- Updating C_{t-1} to C_t
 - Forget, then
 - Add new information

Step-by-step



- Output gate
 - Combine hidden state, input as before, but also
 - Modify according to cell state C_t



Thanks Everyone!

Some of the slides in these lectures have been adapted/borrowed from materials developed by Mark Craven, David Page, Jude Shavlik, Tom Mitchell, Nina Balcan, Elad Hazan, Tom Dietterich, Pedro Domingos, Jerry Zhu, Yingyu Liang, Volodymyr Kuleshov, Sharon Li, Chris Olah, Fred Sala